# CHIDERA EMMANUEL

### **Product Designer (Nigeria)**

Talented product and web3 designer with over 2 year+ of experience creating intuitive and engaging user interfaces for various digital products. Creative problem solver with a passion for innovation and a deep understanding of design principles.

#### **PRODUCT DESIGN WORK EXPERIENCE**

#### **UIUX Designer, Flipex, Nigeria**

- Designed visually appealing and user-friendly interfaces for digital products, including website, web app and mobile app
- Created wireframes and prototypes to test and refine designs
- Collaborated with cross-functional teams, including developers and stakeholders, to ensure designs met both design and technical requirements
- Conducted user research and usability testing to gather feedback and insights from users
- Developed and maintained design systems and brand quidelines
- Received several appraisals for exceptional work

## **PERSONAL INFO**

Ayamdonmanuel042@gmail.com **Behance Portfolio** Twitter & More... +2348160413673

#### **SKILLS & TOOLS**

- User interface (UI) design
- User experience (UX) design
- Visual design
- Prototyping & wireframing

#### **SEVERAL PRODUCTS -FREELANCER**

- Fin-tech
- Web3
- Education
- Transport etc

#### REFERENCES

• Available on request

- Collaborate with product managers and developers to design and implement user-friendly interfaces for various digital web products
- Develop wireframes, mockups, and prototypes using industry-• standard design software, Figma.
- Create design systems and style guides to maintain consistency across the products.
- Stay up-to-date with industry trends and best practices to ensure designs are cutting-edge and impactful.

#### UI Designer, NFTNotified, Netherland, Feb 2022 - Jan 2023

• Designed visually appealing and uer-friendly interfaces for digital products, including website and mobile app

#### Product Designer, Chiva, Nigeria, Mar 2022 - Mar 2023 (In-Dev)

- Designed visually appealing and user-friendly interfaces for digital products, including website and mobile app
- Created wireframes and prototypes to test and refine designs
- Collaborated with cross-functional teams, including developers and stakeholders, to ensure designs met both design and technical requirements
- Conducted user research and usability testing to gather feedback and insights from users